

„Barrier free life“

vidusign creative problem-solving 03: video documentary

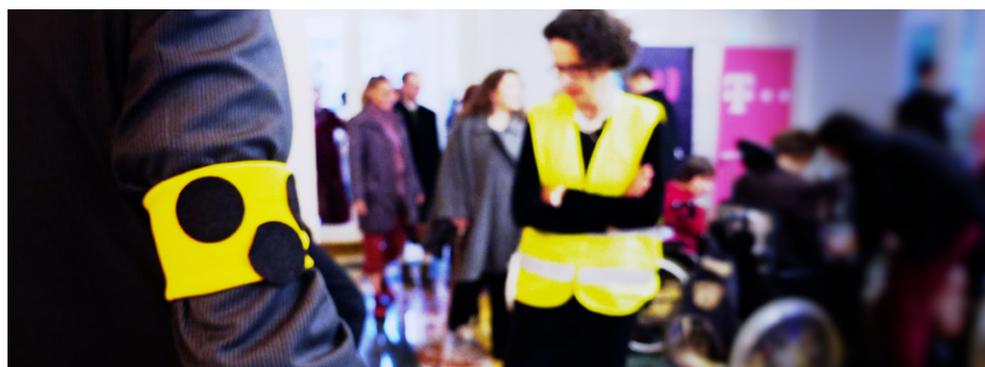
Summary of the task

The final task offers the opportunity to produce a video documentary connected with issues of daily life. A documentary is non-fictional and is about recording a part of reality - recording events as they occur. Wikipedia offers a good introduction to documentary film if you want to find out more about this media genre.

The task involves full video production but it is up to you how far you take this. If this is your first video documentary then it is a good idea to keep things simple and manageable.

Reference

Genre	Full video production
Learning goals	Understanding basic concepts of a documentary
Level of production	Advanced
Time needed	2 days minimum
Equipment needed	Video camera and editing software



Steps to take

1. *Collect an idea:* You can include any daily life issues in your documentary. This could be related to events (see the diversity ball example below) but also everyday activities. Make sure that your story is specific enough. This will keep your production manageable.
2. *Prepare your story:* It is useful to write a one page summary of what you plan to do:
 - What is the main story in three sentences?
 - What would you like to bring across with your story?
 - Who will be involved in your story? Where will you record your story?
 - What is the planned length of your story?
 - What images have you got in mind?
3. *Record your story:* Once you know where you are going you are ready to film. Make sure that you concentrate on your main story but also keep an open eye for unforeseen things which might make your video more interesting. Be creative in the use of the camera (go back to the first task to refresh what we have done there).
4. *Edit your story:* Import all video material and make a first rough edit. Show the edit to your peers and reflect on how you can improve your video. Then you can finalise your video.
5. *Share your film!*

Examples

Example 01: Diversity Ball